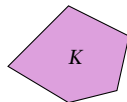


Ellipsoid Method

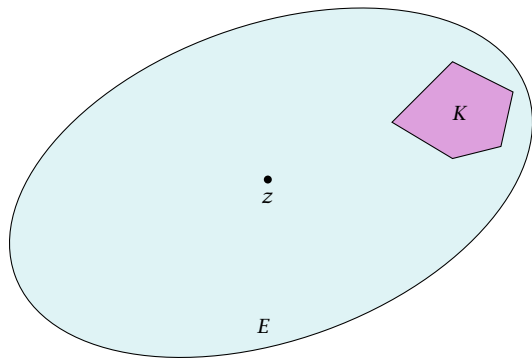
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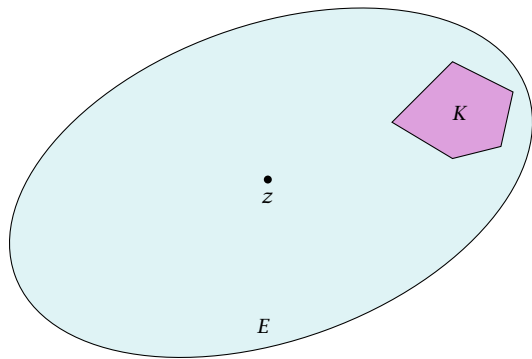
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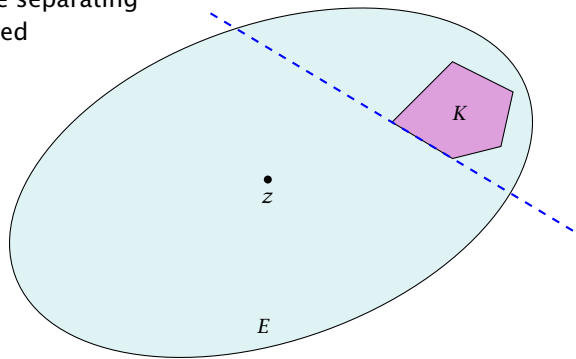
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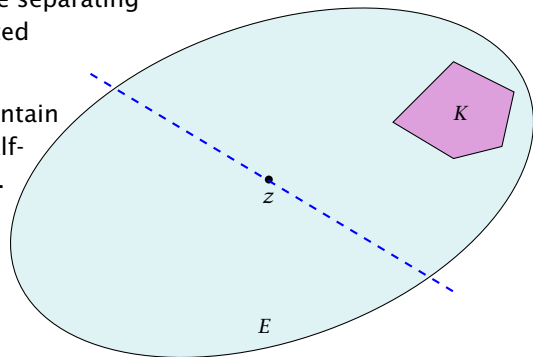
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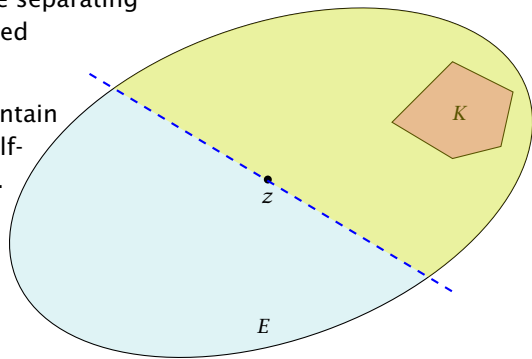
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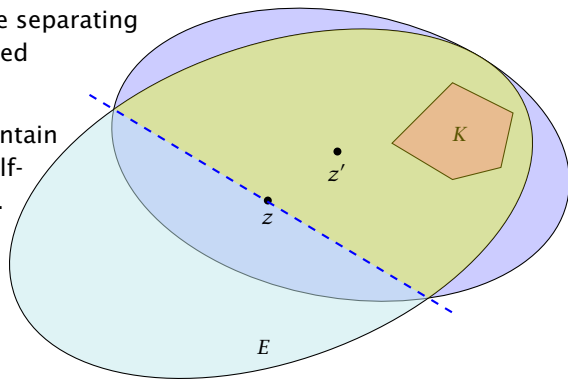
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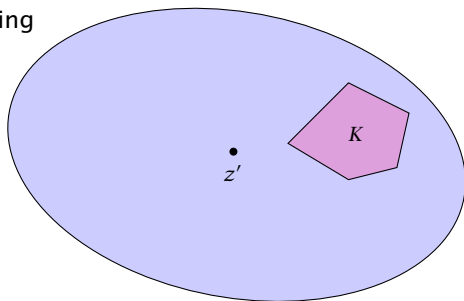
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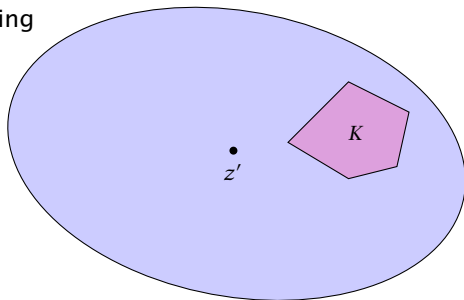
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- ▶ REPEAT



Issues/Questions:

- ▶ How do you choose the first Ellipsoid? What is its volume?
- ▶ What if the polytop K is unbounded?
- ▶ How do you measure progress? By how much does the volume decrease in each iteration?
- ▶ When can you stop? What is the minimum volume of a non-empty polytop?

Definition 3

A mapping $f : \mathbb{R}^n \rightarrow \mathbb{R}^n$ with $f(x) = Lx + t$, where L is an invertible matrix is called an **affine transformation**.

Definition 4

A ball in \mathbb{R}^n with center c and radius r is given by

$$\begin{aligned} B(c, r) &= \{x \mid (x - c)^t(x - c) \leq r^2\} \\ &= \{x \mid \sum_i (x - c)_i^2 / r^2 \leq 1\} \end{aligned}$$

$B(0, 1)$ is called the **unit ball**.

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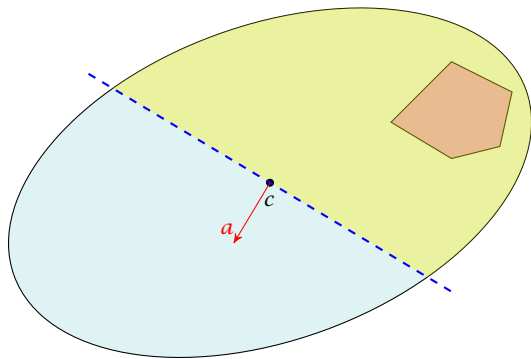
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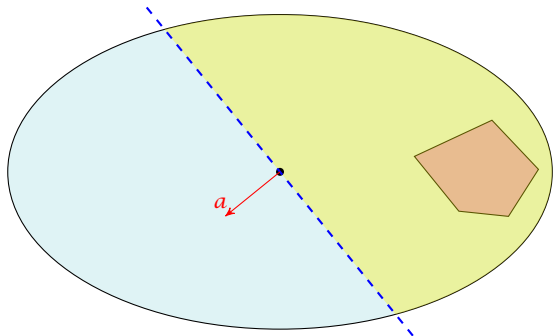
where $Q = LL^t$ is an invertible matrix.

How to Compute the New Ellipsoid



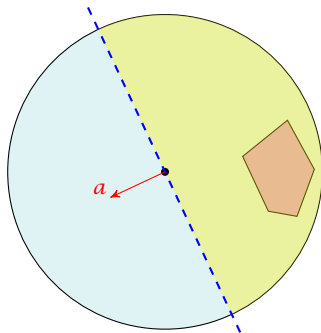
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- ▶ Use f^{-1} (recall that $f = Lx + t$ is the transformation function for the Ellipsoid) to rotate/distort the ellipsoid (back) into the unit ball.



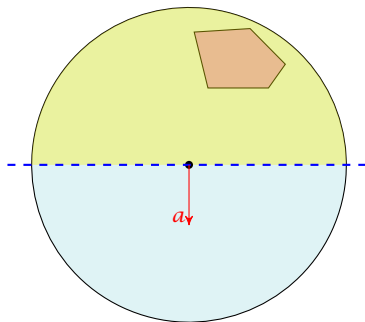
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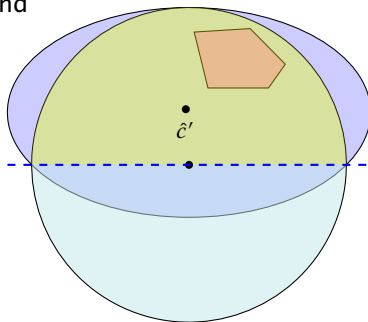
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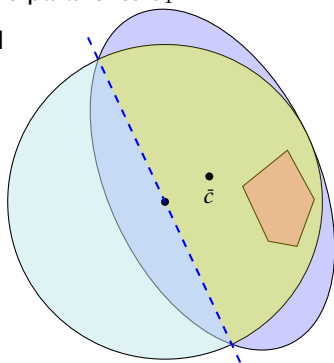
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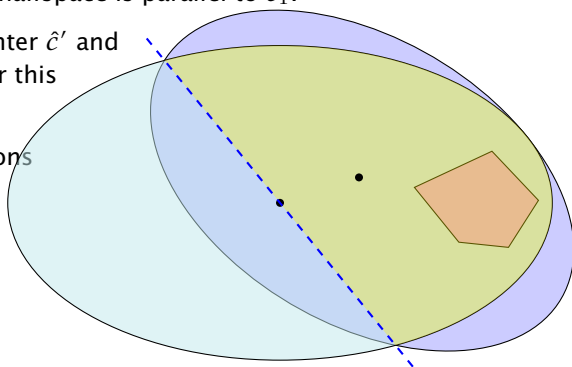
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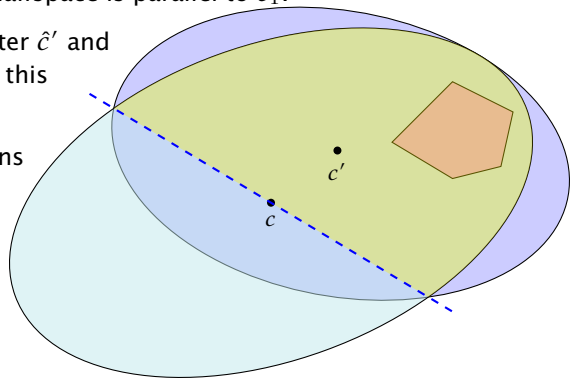
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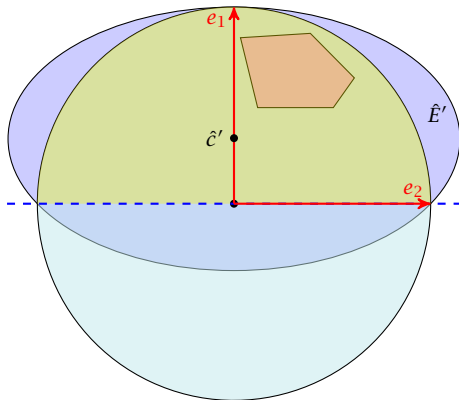


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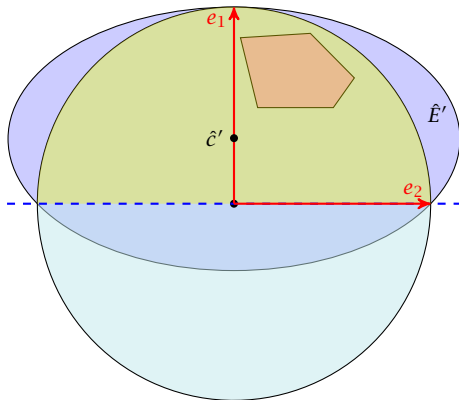


The Easy Case



- ▶ The new center lies on axis x_1 . Hence, $\hat{c}' = te_1$ for $t > 0$.
- ▶ The vectors e_1, e_2, \dots have to fulfill the ellipsoid constraint with equality. Hence $(e_i - \hat{c}')^t \hat{Q}'^{-1} (e_i - \hat{c}') = 1$.

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- ▶ To obtain the matrix \hat{Q}'^{-1} for our ellipsoid \hat{E}' note that \hat{E}' is **axis-parallel**.
- ▶ Let a denote the radius along the x_1 -axis and let b denote the (common) radius for the other axes.
- ▶ The matrix

$$\hat{L}' = \begin{pmatrix} a & 0 & \dots & 0 \\ 0 & b & \ddots & \vdots \\ \vdots & \ddots & \ddots & 0 \\ 0 & \dots & 0 & b \end{pmatrix}$$

maps the unit ball (via function $\hat{f}'(x) = \hat{L}'x$) to an axis-parallel ellipsoid with radius a in direction x_1 and b in all other directions.

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- ▶ As $\hat{Q}' = \hat{L}'\hat{L}'^t$ the matrix \hat{Q}'^{-1} is of the form

$$\hat{Q}'^{-1} = \begin{pmatrix} \frac{1}{a^2} & 0 & \dots & 0 \\ 0 & \frac{1}{b^2} & \ddots & \vdots \\ \vdots & \ddots & \ddots & 0 \\ 0 & \dots & 0 & \frac{1}{b^2} \end{pmatrix}$$

The Easy Case

- ▶ $(e_1 - \hat{c}')^t \hat{Q}'^{-1} (e_1 - \hat{c}') = 1$ gives

$$\begin{pmatrix} 1-t \\ 0 \\ \vdots \\ 0 \end{pmatrix}^t \cdot \begin{pmatrix} \frac{1}{a^2} & 0 & \dots & 0 \\ 0 & \frac{1}{b^2} & \ddots & \vdots \\ \vdots & \ddots & \ddots & 0 \\ 0 & \dots & 0 & \frac{1}{b^2} \end{pmatrix} \cdot \begin{pmatrix} 1-t \\ 0 \\ \vdots \\ 0 \end{pmatrix} = 1$$

- ▶ This gives $(1-t)^2 = a^2$.

The Easy Case

- ▶ For $i \neq 1$ the equation $(e_i - \hat{c}')^t \hat{Q}'^{-1} (e_i - \hat{c}') = 1$ gives

$$\begin{pmatrix} -t \\ 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}^t \cdot \begin{pmatrix} \frac{1}{a^2} & 0 & \dots & 0 \\ 0 & \frac{1}{b^2} & \ddots & \vdots \\ \vdots & \ddots & \ddots & 0 \\ 0 & \dots & 0 & \frac{1}{b^2} \end{pmatrix} \cdot \begin{pmatrix} -t \\ 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix} = 1$$

- ▶ This gives $\frac{t^2}{a^2} + \frac{1}{b^2} = 1$, and hence

$$\frac{1}{b^2} = 1 - \frac{t^2}{a^2}$$

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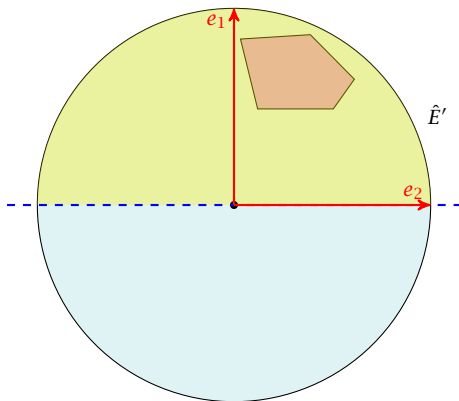
Summary

So far we have

$$a = 1 - t \quad \text{and} \quad b = \frac{1 - t}{\sqrt{1 - 2t}}$$

The Easy Case

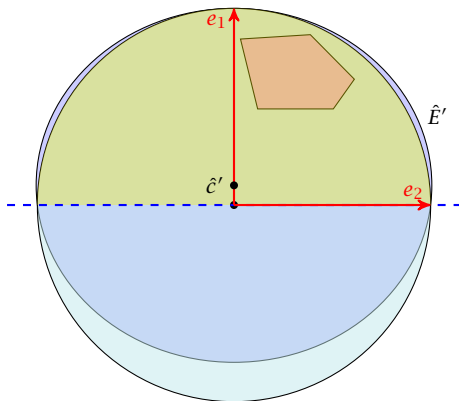
We still have many choices for t :



Choose t such that the volume of \hat{E}' is minimal!!!

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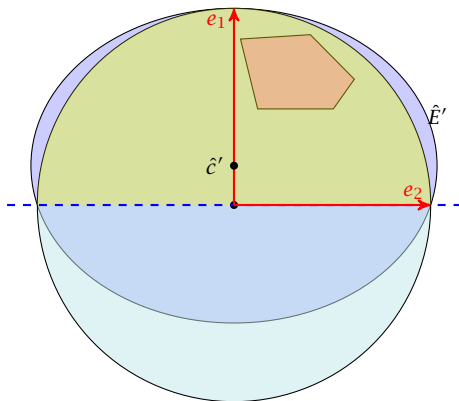
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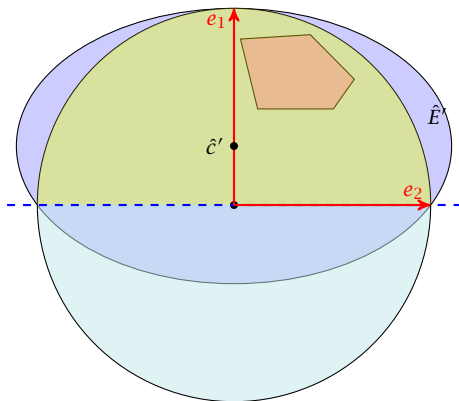
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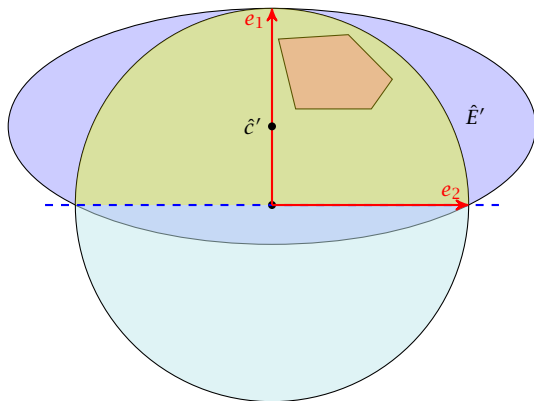
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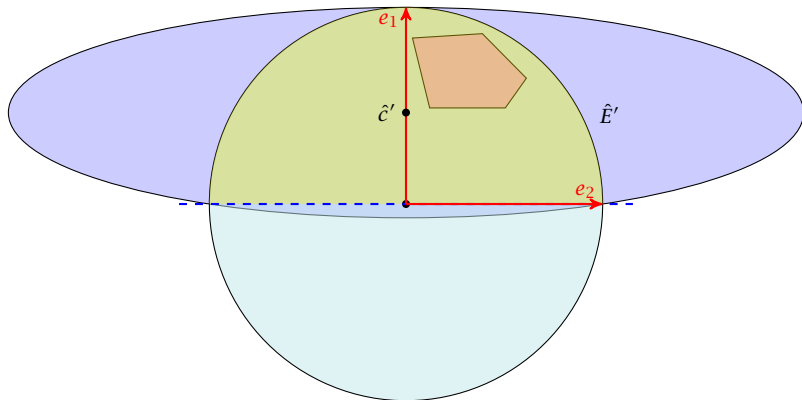
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We want to choose t such that the volume of \hat{E}' is minimal.

Lemma 6

Let L be an affine transformation and $K \subseteq \mathbb{R}^n$. Then

$$\text{vol}(L(K)) = |\det(L)| \cdot \text{vol}(K) .$$

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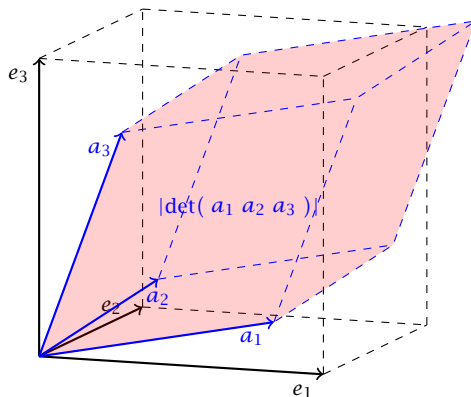
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n-dimensional volume



The Easy Case

- ▶ We want to choose t such that the volume of \hat{E}' is minimal.

$$\text{vol}(\hat{E}') = \text{vol}(B(0,1)) \cdot |\det(\hat{L}')| ,$$

where $\hat{Q}' = \hat{L}'\hat{L}'^t$.

- ▶ We have

$$\hat{L}'^{-1} = \begin{pmatrix} \frac{1}{a} & 0 & \dots & 0 \\ 0 & \frac{1}{b} & \ddots & \vdots \\ \vdots & \ddots & \ddots & 0 \\ 0 & \dots & 0 & \frac{1}{b} \end{pmatrix} \quad \text{and} \quad \hat{L}' = \begin{pmatrix} a & 0 & \dots & 0 \\ 0 & b & \ddots & \vdots \\ \vdots & \ddots & \ddots & 0 \\ 0 & \dots & 0 & b \end{pmatrix}$$

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$$\begin{aligned}\text{vol}(\hat{E}') &= \text{vol}(B(0, 1)) \cdot |\det(\hat{L}')| \\ &= \text{vol}(B(0, 1)) \cdot ab^{n-1}\end{aligned}$$

The Easy Case

$$\begin{aligned}\text{vol}(\hat{E}') &= \text{vol}(B(0, 1)) \cdot |\det(\hat{L}')| \\ &= \text{vol}(B(0, 1)) \cdot ab^{n-1} \\ &= \text{vol}(B(0, 1)) \cdot (1 - t) \cdot \left(\frac{1 - t}{\sqrt{1 - 2t}} \right)^{n-1}\end{aligned}$$

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$$\frac{d \operatorname{vol}(\hat{E}')}{d t}$$

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$$\begin{aligned}\frac{d \operatorname{vol}(\hat{E}')}{d t} &= \frac{d}{d t} \left(\frac{(1-t)^n}{(\sqrt{1-2t})^{n-1}} \right) \\ &= \frac{1}{N^2}\end{aligned}$$

$N = \text{denominator}$

The Easy Case

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inner derivative

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numerator

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Let $\gamma_n = \frac{\text{vol}(\hat{E}')} {\text{vol}(B(0,1))} = ab^{n-1}$ be the ratio by which the volume changes:

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where we used $(1+x)^a \leq e^{ax}$ for $x \in \mathbb{R}$ and $a > 0$.

The Easy Case

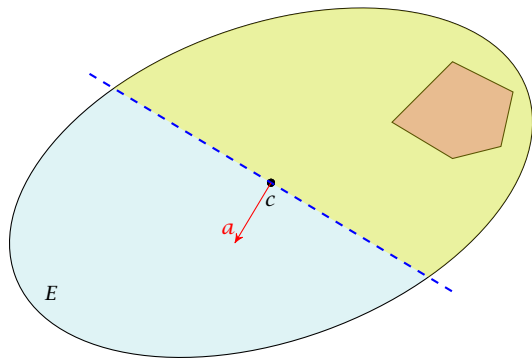
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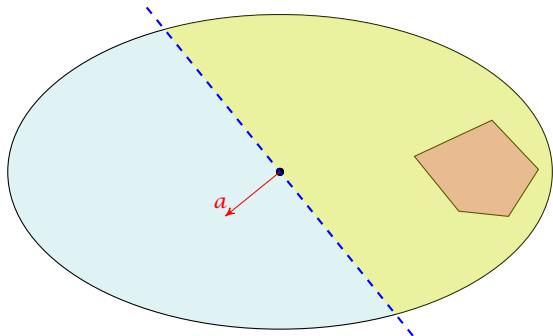
This gives $\gamma_n \leq e^{-\frac{1}{2(n+1)}}$.

How to Compute the New Ellipsoid



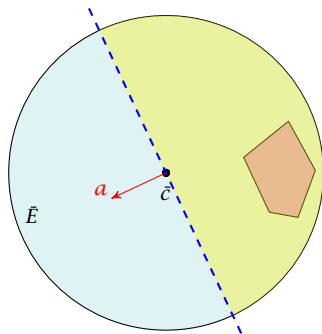
How to Compute the New Ellipsoid

- ▶ Use f^{-1} (recall that $f = Lx + t$ is the affine transformation of the unit ball) to rotate/distort the ellipsoid (back) into the unit ball.



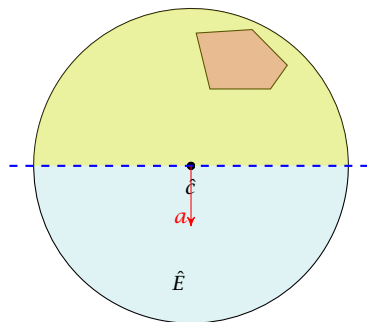
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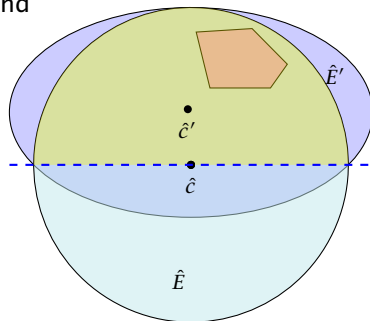
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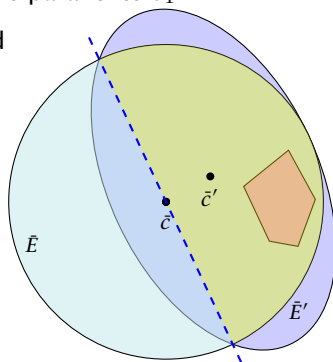
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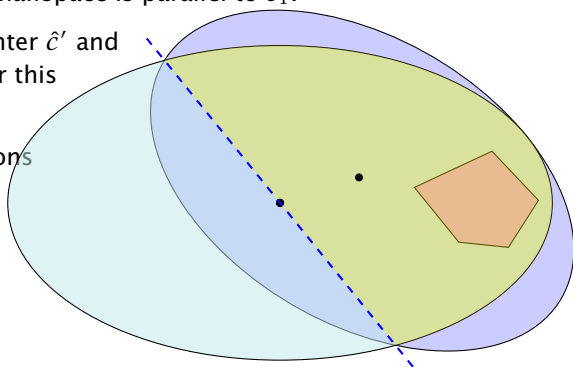
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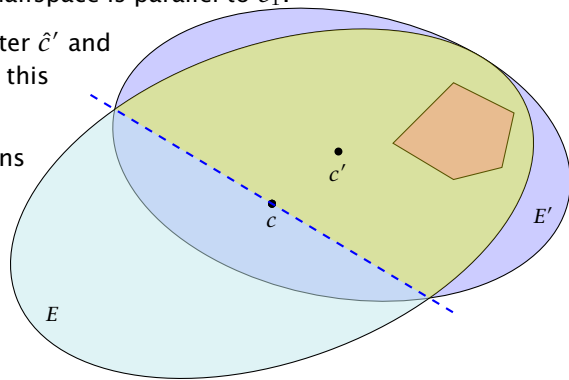
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Here it is important that mapping a set with affine function $f(x) = Lx + t$ changes the volume by factor $\det(L)$.

The Ellipsoid Algorithm

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The Ellipsoid Algorithm

How to Compute The New Parameters?

The transformation function of the (old) ellipsoid: $f(x) = Lx + c$;

The halfspace to be intersected: $H = \{x \mid a^t(x - c) \leq 0\}$;

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This means $\bar{a} = L^t a$.

The Ellipsoid Algorithm

After rotating back (applying R^{-1}) the normal vector of the halfspace points in negative x_1 -direction. Hence,

$$R^{-1}\left(\frac{L^t a}{\|L^t a\|}\right) = -e_1 \quad \Rightarrow \quad -\frac{L^t a}{\|L^t a\|} = R \cdot e_1$$

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Hence,

$$\tilde{c}' = R \cdot \hat{c}' = R \cdot \frac{1}{n+1} e_1$$

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$$\begin{aligned} c' &= f(\bar{c}') = L \cdot \bar{c}' + c \\ &= -\frac{1}{n+1} L \frac{L^t a}{\|L^t a\|} + c \\ &= c - \frac{1}{n+1} \frac{Qa}{\sqrt{a^t Q a}} \end{aligned}$$

For computing the matrix Q' of the new ellipsoid we assume in the following that \hat{E}' , \bar{E}' and E' refer to the ellipsoids centered in the origin.

Recall that

$$\hat{Q}' = \begin{pmatrix} a^2 & 0 & \dots & 0 \\ 0 & b^2 & \ddots & \vdots \\ \vdots & \ddots & \ddots & 0 \\ 0 & \dots & 0 & b^2 \end{pmatrix}$$

This gives

$$\hat{Q}' = \frac{n^2}{n^2 - 1} \left(I - \frac{2}{n + 1} e_1 e_1^t \right)$$

because for $a = n/n+1$ and $b = n/\sqrt{n^2-1}$

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$$\begin{aligned} b^2 - b^2 \frac{2}{n + 1} &= \frac{n^2}{n^2 - 1} - \frac{2n^2}{(n - 1)(n + 1)^2} \\ &= \frac{n^2(n + 1) - 2n^2}{(n - 1)(n + 1)^2} = \frac{n^2(n - 1)}{(n - 1)(n + 1)^2} = a^2 \end{aligned}$$

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9 The Ellipsoid Algorithm

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$$\begin{aligned}\tilde{E}' &= R(\hat{E}') \\ &= \{R(\boldsymbol{x}) \mid \boldsymbol{x}^t \hat{Q}'^{-1} \boldsymbol{x} \leq 1\}\end{aligned}$$

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$$\begin{aligned}\tilde{E}' &= R(\hat{E}') \\ &= \{R(\mathbf{x}) \mid \mathbf{x}^t \hat{Q}'^{-1} \mathbf{x} \leq 1\} \\ &= \{\mathbf{y} \mid (R^{-1}\mathbf{y})^t \hat{Q}'^{-1} R^{-1}\mathbf{y} \leq 1\}\end{aligned}$$

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9 The Ellipsoid Algorithm

$$\begin{aligned}\tilde{E}' &= R(\hat{E}') \\ &= \{R(x) \mid x^t \hat{Q}'^{-1} x \leq 1\} \\ &= \{y \mid (R^{-1}y)^t \hat{Q}'^{-1} R^{-1}y \leq 1\} \\ &= \{y \mid y^t (R^t)^{-1} \hat{Q}'^{-1} R^{-1}y \leq 1\} \\ &= \{y \mid y^t \underbrace{(R\hat{Q}'R^t)^{-1}}_{\tilde{Q}'} y \leq 1\}\end{aligned}$$

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E'

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$$E' = L(\bar{E}')$$

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Incomplete Algorithm

Algorithm 1 ellipsoid-algorithm

- 1: **input:** point $c \in \mathbb{R}^n$, convex set $K \subseteq \mathbb{R}^n$
- 2: **output:** point $x \in K$ or “ K is empty”
- 3: $Q \leftarrow ???$
- 4: **repeat**
- 5: **if** $c \in K$ **then return** c
- 6: **else**
- 7: choose a violated hyperplane a
- 8:
$$c \leftarrow c - \frac{1}{n+1} \frac{Qa}{\sqrt{a^t Q a}}$$
- 9:
$$Q \leftarrow \frac{n^2}{n^2 - 1} \left(Q - \frac{2}{n+1} \frac{Q a a^t Q}{a^t Q a} \right)$$
- 10: **endif**
- 11: **until** $???$
- 12: **return** “ K is empty”

Repeat: Size of basic solutions

Lemma 7

Let $P = \{x \in \mathbb{R}^n \mid Ax \leq b\}$ be a bounded polytop. Let $\langle a_{\max} \rangle$ be the maximum encoding length of an entry in A . Then every entry x_j in a basic solution fulfills $|x_j| = \frac{D_j}{D}$ with $D_j, D \leq 2^{2n\langle a_{\max} \rangle + n \log_2 n}$.

In the following we use $\delta := 2^{2n\langle a_{\max} \rangle + n \log_2 n}$.

Note that here we have $P = \{x \mid Ax \leq b\}$. The previous lemmas we had about the size of feasible solutions were slightly different as they were for different polytopes.

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Repeat: Size of basic solutions

Proof:

Let $\bar{A} = \begin{bmatrix} A & \\ -A & I_m \end{bmatrix}$, $\bar{b} = \begin{pmatrix} b \\ -b \end{pmatrix}$, be the matrix and right-hand vector after transforming the system to standard form.

The determinant of the matrices \bar{A}_B and \bar{M}_j (matrix obt. when replacing the j -th column of \bar{A}_B by \bar{b}) can become at most

$$\begin{aligned} \det(\bar{A}_B), \det(\bar{M}_j) &\leq \|\vec{\ell}_{\max}\|^n \\ &\leq (\sqrt{n} \cdot 2^{\langle a_{\max} \rangle})^n \leq 2^{n \langle a_{\max} \rangle + n \log_2 n} \end{aligned}$$

where $\vec{\ell}_{\max}$ is the longest column-vector that can be obtained after deleting all but n rows and columns from \bar{A} .

This holds because columns from I_m selected when going from \bar{A} to \bar{A}_B do not increase the determinant. Only the at most n columns from matrices A and $-A$ that \bar{A} consists of contribute.

How do we find the first ellipsoid?

For feasibility checking we can assume that the polytop P is bounded.

In this case every entry x_i in a basic solution fulfills $|x_i| \leq \delta$.

Hence, P is contained in the cube $-\delta \leq x_i \leq \delta$.

A vector in this cube has at most distance $R := \sqrt{n}\delta$ from the origin.

Starting with the ball $E_0 := B(0, R)$ ensures that P is completely contained in the initial ellipsoid. This ellipsoid has volume at most $R^n B(0, 1) \leq (n\delta)^n B(0, 1)$.

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When can we terminate?

Let $P := \{x \mid Ax \leq b\}$ with $A \in \mathbb{Z}$ and $b \in \mathbb{Z}$ be a bounded polytop. Let $\langle a_{\max} \rangle$ be the encoding length of the largest entry in A or b .

Consider the following polytope

$$P_\lambda := \left\{ x \mid Ax \leq b + \frac{1}{\lambda} \begin{pmatrix} 1 \\ \vdots \\ 1 \end{pmatrix} \right\},$$

where $\lambda = \delta^2 + 1$.

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Lemma 8

P_λ is feasible if and only if P is feasible.

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Consider the polytop

$$\bar{P} = \left\{ x \mid \begin{bmatrix} A & \\ -A & I_m \end{bmatrix} x = \begin{pmatrix} b \\ -b \end{pmatrix}; x \geq 0 \right\}$$

and

$$\bar{P}_\lambda = \left\{ x \mid \begin{bmatrix} A & \\ -A & I_m \end{bmatrix} x = \begin{pmatrix} b \\ -b \end{pmatrix} + \frac{1}{\lambda} \begin{pmatrix} 1 \\ \vdots \\ 1 \end{pmatrix}; x \geq 0 \right\} .$$

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$$x_B = \bar{A}_B^{-1} \bar{b} + \frac{1}{\lambda} \bar{A}_B^{-1} \begin{pmatrix} 1 \\ \vdots \\ 1 \end{pmatrix}$$

(The other x -values are zero)

The only reason that this basic feasible solution is not feasible for \bar{P} is that one of the basic variables becomes negative.

Hence, there exists i with

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Lemma 9

If P_λ is feasible then it contains a ball of radius $r := 1/\delta^3$. This has a volume of at least $r^n \text{vol}(B(0, 1)) = \frac{1}{\delta^{3n}} \text{vol}(B(0, 1))$.

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Hence, $x + \vec{\ell}$ is feasible for P_λ which proves the lemma.

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Algorithm 1 ellipsoid-algorithm

- 1: **input:** point $c \in \mathbb{R}^n$, convex set $K \subseteq \mathbb{R}^n$, radii R and r
- 2: with $K \subseteq B(0, R)$, and $B(x, r) \subseteq K$ for some x
- 3: **output:** point $x \in K$ or “ K is empty”
- 4: $Q \leftarrow \text{diag}(R^2, \dots, R^2)$ // i.e., $L = \text{diag}(R, \dots, R)$
- 5: $c \leftarrow 0$
- 6: **repeat**
- 7: **if** $c \in K$ **then return** c
- 8: **else**
- 9: choose a violated hyperplane a
- 10:
$$c \leftarrow c - \frac{1}{n+1} \frac{Qa}{\sqrt{a^t Q a}}$$
- 11:
$$Q \leftarrow \frac{n^2}{n^2 - 1} \left(Q - \frac{2}{n+1} \frac{Q a a^t Q}{a^t Q a} \right)$$
- 12: **endif**
- 13: **until** $\det(Q) \leq r^{2n}$ // i.e., $\det(L) \leq r^n$
- 14: **return** “ K is empty”

Separation Oracle:

Let $K \subseteq \mathbb{R}^n$ be a convex set. A separation oracle for K is an algorithm A that gets as input a point $x \in \mathbb{R}^n$ and either

- ▶ certifies that $x \in K$,
- ▶ or finds a hyperplane separating x from K .

We will usually assume that A is a polynomial-time algorithm.

In order to find a point in K we need

to know a point x that is contained in K and a radius r such that $B(x, r) \subseteq K$.

The Ellipsoid algorithm requires $\mathcal{O}(\text{poly}(n) \cdot \log(R/r))$ iterations. Each iteration is polytime for a polynomial-time Separation oracle.

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